**EVGA Announces EVGA GTS 450**

**Brea, California - Monday, September 13, 2010** □
The EVGA GTS 450 dominates the competition* with more than 2x the DirectX 11 geometry processing power for unparalleled game realism in the hottest titles. Built on next-generation GeForce "Fermi" architecture, NVIDIA GeForce GTS 450 GPU is designed from the ground up for DirectX 11 tessellation, this lets you dial up the geometric realism with incredibly detailed characters, terrain and game environments.

Also, the EVGA GeForce GTS 450 supports NVIDIA 3D Vision, PhysX, Surround and CUDA technologies meaning your senses will be stunned without depleting your funds.

New and Key features introduced on the EVGA GTS 450:

* 192 CUDA Cores
* 11024MB GDDR5
* DirectX 11 Support Done Right
* NVIDIA 3D Vision Support
* NVIDIA PhysX Technology

Click here for more information on the EVGA GTS 450

The EVGA Difference

Known for offering value and performance, as well as top notch customer service, EVGA is recognized through customer loyalty and the highest levels in customer satisfaction. In addition to the expanded product lines, consumers and channel partners will also benefit from increased sales and technical support programs:

**About EVGA**

Founded in 1999, EVGA has grown exponentially in the channel, serving the system builder, distribution and retail markets with products that offer the highest in quality and customer satisfaction, thereby making the computing experience transparent to the hardware in the box. EVGA only offers visual processing products based on NVIDIA chipsets and in year 2005 expanded its product line to include motherboards. For further information online about EVGA, visit http://www.evga.com.

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